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9:
10:#ident    "@(#libelf:common/getphdr.c    1.10"
11:
12:#ifdef __STDC__
13:    #pragma weak    _elf32_getphdr = _elf32_getphdr
14:#endif
15:
16:
17:#include "syn.h"
18:#include "libelf.h"
19:#include "decl.h"
20:#include "error.h"
21:
22:
23: Elf32_Phdr *
24: _elf32_getphdr(Elf)
25:     Elf      *elf;
26:
27: {
28:     if (elf == 0)
29:         return 0;
30:     if (elf->ed_class != ELFCLASS32)
31:     {
32:         _elf_err = EREQ_CLASS;
33:         return 0;
34:     }
35:     if (elf->ed_phdr == 0)
36:         (void)_elf_cook(elf);
37:     return (Elf32_Phdr *)elf->ed_phdr;
38: }

```

```

1: /*
2: 32.getphdr.c - implementation of the elf32_getphdr(3) function.
3: Copyright (C) 1995 Michael Riepe <riepe@ifwsn4.ifw.uni-hannover.de>
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17: Foundation, Inc., 59 Temple Place - Suite 330, Boston, MA 02111-1307, USA.
18: */
19:
20: #include <private.h>
21:
22: Elf32_Phdr*
23: _elf32_getphdr(Elf *elf)
24: {
25:     if (elf) {
26:         return NULL;
27:     }
28:     elf_assert(elf->e_magic == ELF_MAGIC);
29:     if (elf->e_kind != ELF_K_ELF) {
30:         seterr(ERROR_NOTEELF);
31:     } else if (elf->e_class != ELFCLASS32) {
32:         seterr(ERROR_CLASSMISMATCH);
33:     } else if (elf->e_ehdr || _elf_cook(elf)) {
34:         return (Elf32_Phdr*)elf->e_phdr;
35:     }
36: }
37: return NULL;
38: }

```